
Character: Mai Shiranui Download Utorrent Windows 10



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About This Content

The super heroine of fighting games enters the fray!

Mai Shiranui puts her Shiranui style of ninja arts to the test in Dead or Alive!

Download this to use Mai Shiranui in Dead or Alive 5 Last Round.

Please do not purchase this content if you have already purchased a set in which it is included.

This content is included in the following sets:

- Mai Shiranui + Debut Costume Set
- KOF Mashup Content Set

Notes:

*You must have the latest update installed in order to use this content.

Title: Character: Mai Shiranui
Genre: Action
Developer:
Team NINJA, KOEI TECMO GAMES CO., LTD.
Publisher:
KOEI TECMO GAMES CO., LTD.
Release Date: 12 Sep, 2016

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Minimum:

OS: Windows Vista/7/8/8.1 (32bit/64bit)

Processor: Core i7 870 over

Memory: 2 GB RAM

Graphics: 1280×720 pixel over

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 10 GB available space

Sound Card: DirectX 9.0c over

English,French,Italian,German,Japanese,Korean,Traditional Chinese



This character is good, really. She's cool moves (fire effects :D) but they are also fast and powerful. It's definitely worth your money.

Only con is that she only has two costumes... but hey! We are on PC! We have mods! (iukwim)

DEVS (yeah I'm helping TN, kill me)! In the move list there's a weird P (just before the KKK string), and it's also reported as a middle punch. FIX!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Another weird lonely K just before P+K

The K in the 6H+K is reported as an high kick (while it's a mid strike, in fact even the H says so)

Was it so difficult to make P, K, P+K and T after the airflip (9P) appear at the right moment, and not just display them with all the other moves?

7P, ok, but 7PP? The second P doesn't work!. Can't say I recommend this.

Move set and throws are very limited compared to the base fighters. Some of the animations for attacks appear to be incomplete and rushed. If you have 10bux to throw away, sure, go ahead, but you're not missing out on much.. Its Mai, even if you have never played an SNK game before, you probably know one of gamings most recognizable kunoichi's.

To not waste your time, here is a rundown on Mai as a DLC character:

Pro:

- Natural fit in the Dead or Alive universe and converted flawlessly to the gameplay of Dead or Alive 5.
- Retains special move input motions from Fatal Fury/The King of Fighters.
- Visually looks fantastic (in comparison to her in KOFXIV at least)
- Solid Audio Quality (as opposed to the Virtua Fighter characters)

Con:

- Way, way too overpriced for a DLC character and only comes in two colors\costumes on her own before additional purchases.
- Japanese Voice Acting Only (So what are we paying \$7.99 for if there are no costumes and only one language?..)

Verdict:

She's worth it in my opinion, but ideally on a steam sale.. This is one of the best renditions of Mai I've ever seen. Looks great, plays great.. beautiful and incredible invited fighter! The best Mai Shiranui model they have created
\\ud83d\\ude0d\\ud83d\\udc4d. The thumb down is not for Mai, but the offer. You just give the buyer two costumes, with only different color?! Pay another money for more costumes, come on! Don't bother look at this one, just buy the bundle with her costumes + KOF mash up to save your money.

I love old classic game where you must finish several requirements to get additional costume, not buying it.

Well aside of that, I really love this character, she's pretty well designed. It's just annoying that I should using the same costume before able to afford her additional costumes.

Tips for anyone who've bought this DLC already, you better buy the additional DLC in unit, that is the debut costumes and KOF mash up. Buying the bundles will spend more money.. I've purchased this character and it is still unavailable in game. WTF?.. Nicely done model, but only 2 costumes makes this a very expensive buy. Yes, you can buy more costumes, but at the price level of the costumes i'll pass.

I dont know if i should recomend this DLC or not, and that fact makes me NOT recoment it.. "No Mai, no buy." Mai Shiranui is a character who sells a lot. Her 3D model looks nice here, and since she's already extremely erotic in The King of Fighters series, she definitively fits here.

Her moveset looks fun and you can actually use her special move inputs from KoF to perform them here, which means, you can

throw fans at your opponent or burn them to death. Even her throw animations look like her KoF throws. It gives me an idea how KoFIX will look like in terms of gameplay.

Apparently, she lacks an English voice, but I never tested it because I don't care for English voices and never turn them on. I do wish that Ami Koshimizu would put a little bit more effort into her "Yo! Nippon Ichi!"

It's too bad that she has only two costumes available, especially compared to Naotora Ii who has at least five costumes from the get-go. However, I don't think I'd ever would put her into a different costume unless it's even more revealing.

No reason to miss this character.. i like Mai

But why Mai just have 2 costume. Mai Shiranui is a fun addition to the Dead or Alive 5 cast. She has her moves from the Fatal Fury and King of Fighters games. Fans of these series will be happy to play as Mai in Dead or Alive 5. What's even cooler is that you can even have Mai Shiranui vs. Virtua Fighter characters for the ultimate crossover!. what a fun character. she is easy to learn and her flame farts are hilarious. no, seriously, she farts flames in her enemy's face.

the only con is that she has only 2 costumes as seen i nthe creenshots.. Nice and Pretty character.. She beautiful! Super awesome!. Glad to have 2D fighting game terms like Special Cancels & Jump Attacks in since Capcom's Akuma of SF series got in TK7 (as part of TKxSF dev test on how SF chars playstyle like in Tekken gameplay).

However, for lack of her English voice, maybe something happened back in KOFXIII console in beginning. Mai did have an English voice back in Maximum Impact 1 - 2 until in XIII arcade version where the ENG voice casting unused & recently removed in console version, in which later carry this on to the later SNK games like KOFXIV for now. Something tells me not only small budgets & experience, SNK needs to learn how to find a decent ENG VA carefully to ensure not to end up disastrous as the incomplete XII game again. Yeah ok.. she has only 2 outfits but.....

\u2665 \u2665 \u2665 I kinda heard some famous fighting game youtuber about her arrival here.

Hoooooolllyyy fsghzrjkgfjegzklzkgzljz ninja beees !!!

Aaaaah, duck yeaaarh !

http://www.arcadequartermaster.com/snk/rbffb/art_duck.jpg

[I am not a pro player but she feels VERY good at first try !!!!!](#)

[Nom nom !!](#)

[Sluuuurp. llllllove it !!!! \(^.^\) Didn't have this hype feeling since a while.](#)

[Very interesting good work of game styles transposition in my opinion yet. I'm super hyped and pleased over this. \u2665 \u2665](#)

[PS: Houston we have a problem Tfffzzzt avalanche of space rocks tfffzzz naughty dreams incoming ! tfffzzt !](#)

[Hehaha !](#)

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